## Mecha Knights FIRST FLL Training Camp

Week 1: Student-Coaches work through FIRST Steps: FIRST LEGO League (Schoology)
Week 2: Student-Coaches lead 4th - 5th graders through the FIRST Steps course.
Week 3: Student-Coaches lead K - 5 teachers through the FIRST Steps course

| Day    | Module 1 | Module 2 | Module 3 | Module 4 | Module 5 | Module 6 | Module 7 | Module 8 | Build & Test | Tournament |
|--------|----------|----------|----------|----------|----------|----------|----------|----------|--------------|------------|
| Mon AM |          |          |          |          |          |          |          |          |              |            |
| Mon PM |          |          |          |          |          |          |          |          |              |            |
| Tue AM |          |          |          |          |          |          |          |          |              |            |
| Tue PM |          |          |          |          |          |          |          |          |              |            |
| Wed AM |          |          |          |          |          |          |          |          |              |            |
| Wed PM |          |          |          |          |          |          |          |          |              |            |
| Thu AM |          |          |          |          |          |          |          |          |              |            |
| Thu PM |          |          |          |          |          |          |          |          |              |            |
| Fri AM |          |          |          |          |          |          |          |          |              |            |
| Fri PM |          |          |          |          |          |          |          |          |              |            |

MODULE 1: INTRODUCING CORE VALUES AND TEAMWORK SKILLS

MODULE 2: RESEARCHING AND PROGRAMMING BASICS

MODULE 3: NARROWING THE PROBLEM AND DESIGNING THE ROBOT MODULE 4: IDENTIFYING A PROBLEM AND BUILDING ATTACHMENTS MODULE 5: SELECTING A PROBLEM AND PROGRAMMING MISSIONS MODULE 6: CREATING THE PRESENTATION AND REFINING THE ROBOT MODULE 7: PRESENTATION PRACTICE AND ROBOT JUDGING PREPARATION

MODULE 8: PREPARING FOR THE TOURNAMENT